

A Hierarchy of Program Transformers

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Background

- This work is inspired by the **supercompilation** transformation algorithm developed by Turchin.
- Supercompilation became more widely known through the **positive supercompilation** algorithm (Sørensen, Glück and Jones).
- Positive supercompilation can only produce a **linear** speedup in programs (Sørensen).
- More recently, the **distillation** algorithm was proposed, which can produce a **superlinear** improvement in programs.

Background

- **Positive supercompilation** uses the expressions encountered during transformation to determine when to perform generalization and folding.
- **Distillation** as originally devised (PEPM 2007) used the results obtained by positive supercompilation to determine when to perform generalization and folding.
- We could envisage **another level** on top of this which uses the results of this transformation to determine when to perform generalization and folding.
- This suggests the existence of a **hierarchy** of levels of program transformation.

Language Syntax

We use the following **higher-order functional language**:

$e ::= x$	Variable
$c e_1 \dots e_k$	Constructor Application
$\lambda x. e$	λ -Abstraction
f	Function Call
$e_0 e_1$	Application
case e_0 of $p_1 \Rightarrow e_1 \mid \dots \mid p_k \Rightarrow e_k$	Case Expression
let $x = e_0$ in e_1	Let Expression
e_0 where $f_1 = e_1 \dots f_n = e_n$	Local Function Definitions
$p ::= c x_1 \dots x_k$	Pattern

Example Program

```
fib n
where
fib =  $\lambda n.$ case n of
      Z    $\Rightarrow$  S Z
    | S n'  $\Rightarrow$  case n' of
          Z    $\Rightarrow$  S Z
        | S n''  $\Rightarrow$  + (fib n'') (fib n')
```

Reduction Rules

$$((\lambda x. e_0) e_1) \xrightarrow{\beta} (e_0 \{x \mapsto e_1\}) \qquad (\mathbf{let} \ x = e_0 \ \mathbf{in} \ e_1) \xrightarrow{\beta} (e_1 \{x \mapsto e_0\})$$

$$\frac{f = e}{f \xrightarrow{f} e}$$

$$\frac{e_0 \xrightarrow{r} e'_0}{(e_0 \ e_1) \xrightarrow{r} (e'_0 \ e_1)}$$

$$\frac{e_0 \xrightarrow{r} e'_0}{(\mathbf{case} \ e_0 \ \mathbf{of} \ p_1 : e_1 \mid \dots \mid p_k : e_k) \xrightarrow{r} (\mathbf{case} \ e'_0 \ \mathbf{of} \ p_1 : e_1 \mid \dots \mid p_k : e_k)}$$

$$\frac{p_i = c \ x_1 \ \dots \ x_n}{(\mathbf{case} \ (c \ e_1 \ \dots \ e_n) \ \mathbf{of} \ p_1 : e'_1 \mid \dots \mid p_k : e'_k) \xrightarrow{c} (e_i \{x_1 \mapsto e_1, \dots, x_n \mapsto e_n\})}$$

Labelled Transition Systems for Language

Similarly to Gordon, we use labelled transition systems to characterise the **run-time behaviour** of a program.

- We extend the work of Gordon by the inclusion of **free variables**.

The LTS associated with program e_0 is given by $(\mathcal{E}, e_0, \rightarrow, Act)$:

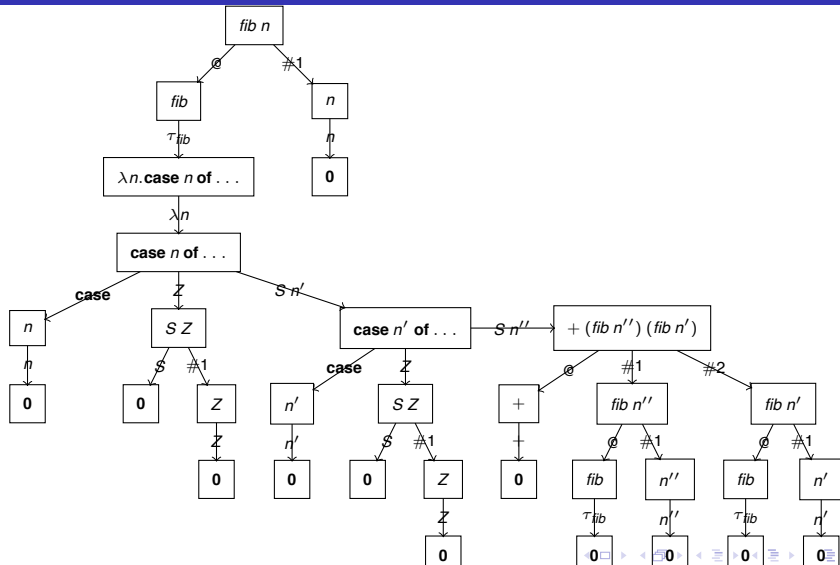
- \mathcal{E} is the set of **states** of the LTS.
 - Each is an expression, or the end-of-action state $\mathbf{0}$.
- e_0 is the **start state**
- Act is a set of actions α that can be **silent** (τ) or **non-silent**.
- $\rightarrow \subseteq \mathcal{E} \times Act \times \mathcal{E}$ is a **transition relation** that relates pairs of states by actions.
 - If $e \in \mathcal{E}$ and $(e, \alpha, e') \in \rightarrow$ then $e' \in \mathcal{E}$.

Labelled Transition Systems for Language

Actions:

x	variable
c	constructor
@	function in an application
$\#i$	i^{th} argument in an application
λx	abstraction over variable x
case	case selector
p	case branch pattern
let	an abstraction
τ_f	unfolding of the function f
τ_c	elimination of the constructor c
τ_β	β -substitution

LTS Representation of Example Program



Hierarchy of Program Transformers

- At each level, the transformer takes a program as input and produces a LTS as output.
- LTSs corresponding to previously encountered terms are compared to the LTS for the current term.
- If a **renaming** of a previously encountered LTS is detected, then **folding** is performed.
- If an **embedding** of a previously encountered LTS is detected, then **generalization** is performed.

Hierarchy of Program Transformers

- An LTS is a renaming of another if the **same transitions** are possible from each corresponding state (modulo variable renaming)^a.
- An LTS is an embedding of another if the **same transitions** are **eventually** possible from each corresponding state (modulo variable renaming).
- When generalizing, corresponding states with **different transitions** are extracted using **lets** (extractions which are weakly bisimilar are identified).

^aSkipping over silent transitions.

Level 0 Transformer

- Corresponds closely to the **positive supercompilation algorithm**.
- Performs a **normal-order reduction** of the input program.
- The (LTS representation of) previously encountered terms with a function redex are **memoized**.
- If the (LTS representation of the) current term is a **renaming** of a memoized one, then **folding** is performed.
- If the (LTS representation of the) current term is an **embedding** of a memoized one, then **generalization** is performed.

Level 0 Transformer: Example

Result of level 0 transformation of the *fib* function (after residualization):

$f\ n$

where

$$\begin{aligned}
 f = \lambda n. & \mathbf{case\ } n \mathbf{ of} & (1) \\
 & Z \Rightarrow 1 \\
 & | S\ n' \Rightarrow \mathbf{case\ } n' \mathbf{ of} \\
 & \quad Z \Rightarrow 1 \\
 & \quad | S\ n'' \Rightarrow + (f\ n'') (f\ (S\ n''))
 \end{aligned}$$

Level $n + 1$ Transformer

- Rules are **very similar** to those for the level 0 transformer.
- Also performs a **normal-order reduction** of the input program.
- **Differs** from the level 0 transformer in that the LTSs which are memoized for the purposes of comparison when determining whether to fold or generalize are those resulting from the **level n** transformation of previously encountered terms.

Level 1 Transformer: Example

If the result of the level 0 transformation of the *fib* program is unfolded and further transformed within a level 1 transformer, then the following level 0 result is subsequently encountered:

$f\ n$

where

$$\begin{aligned}
 f &= \lambda n. \mathbf{case\ } n \mathbf{ of} & (2) \\
 &\quad Z \Rightarrow +\ 1\ 1 \\
 &\quad | S\ n' \Rightarrow \mathbf{case\ } n' \mathbf{ of} \\
 &\quad\quad Z \Rightarrow +\ 1\ (+\ 1\ 1) \\
 &\quad\quad | S\ n'' \Rightarrow +\ (f\ n'')\ (f\ (S\ n''))
 \end{aligned}$$

Level 1 Transformer: Example

(2) is an embedding of (1):

$f n$

where

$f = \lambda n.$ **case** n **of**

$Z \Rightarrow$ **+ 1 1**

| $S n' \Rightarrow$ **case** n' **of**

$Z \Rightarrow$ **+ 1 (+ 1 1)**

| $S n'' \Rightarrow + (f n'') (f (S n''))$

Level 1 Transformer: Example

Generalization is therefore performed with respect to the previous level 0 result to obtain the following level 1 result:

```

let  $x = + 1 1$ 
in let  $x' = + 1 (+ 1 1)$ 
  in  $f n$ 
    where
       $f = \lambda n.$ case  $n$  of
         $Z \Rightarrow x$ 
        |  $S n' \Rightarrow$  case  $n'$  of
           $Z \Rightarrow x'$ 
          |  $S n'' \Rightarrow + (f n'') (f (S n''))$ 
  (3)

```

Level 2 Transformer: Example

If this level 1 program is unfolded and further transformed within a level 2 transformer, then the following level 1 result is subsequently encountered.

```

let  $x'' = + (+ 1 1) (+ 1 (+ 1 1))$ 
in let  $x''' = + (+ 1 (+ 1 1)) (+ (+ 1 1) (+ 1 (+ 1 1)))$ 
    in  $f n$ 
    where
       $f = \lambda n.$ case  $n$  of
           $Z \Rightarrow x''$ 
        |  $S n' \Rightarrow$  case  $n'$  of
             $Z \Rightarrow x'''$ 
          |  $S n'' \Rightarrow + (f n'') (f (S n''))$ 
  
```

(4)

Level 2 Transformer: Example

(4) is an embedding of (3):

```

let  $x'' = +$  (+ 1 1) (+ 1 (+ 1 1))
in let  $x''' = +$  (+ 1 (+ 1 1)) (+ (+ 1 1) (+ 1 (+ 1 1)))
in f n
where
 $f = \lambda n.$ case  $n$  of
     $Z \Rightarrow x''$ 
  |  $S n' \Rightarrow$  case  $n'$  of
     $Z \Rightarrow x'''$ 
  |  $S n'' \Rightarrow + (f n'') (f (S n''))$ 

```

Level 1 Transformer: Example

Generalization is therefore performed with respect to the previous level 1 result to obtain the following level 2 result (**identifying equivalent extractions**):

let $x'' = + x x'$

in let $x''' = + x' (+ x x')$

in $f n$

where

$f = \lambda n.$ **case** n **of**

$Z \Rightarrow x''$

| $S n' \Rightarrow$ **case** n' **of**

$Z \Rightarrow x'''$

| $S n'' \Rightarrow + (f n'') (f (S n''))$

Result of Transformation

case n of

$Z \Rightarrow 1$

| $S n' \Rightarrow$ **case n' of**

$Z \Rightarrow 1$

| $S n'' \Rightarrow f n'' (+ 1 1) (+ 1 (+ 1 1))$

where

$f = \lambda n. \lambda x. \lambda x'. \mathbf{case } n \mathbf{ of}$

$Z \Rightarrow x$

| $S n' \Rightarrow$ **case n' of**

$Z \Rightarrow x'$

| $S n'' \Rightarrow f n'' (+ x x') (+ x' (+ x x'))$

This program has a run-time which is **linear** with respect to the size of the input number.

Program Transformation Hierarchy

- Each transformer in the hierarchy performs **more specific** generalization.
- Over-generalization is therefore **less likely** to occur when moving up through the levels.
- The problem is knowing which level is **sufficient** for the given program.
 - This should be the level beyond which **no further improvements** are obtained.
 - If an arbitrary level is chosen, this may be **overkill** in many cases.

Distillation

- Distillation in its most recent formulation (PEPM 2012) uses the results obtained from **evaluating** a program to determine when to perform generalization and folding.
- This formulation of distillation can also be described within our program transformation hierarchy by starting at level 0 and **moving up** to the next level when necessary,
- The need for **generalization** at one level in the hierarchy indicates the need to move up to the next level.
- The transformation of the *fib* function described earlier using a level 2 transformer can **also** be obtained using distillation.
 - Transformation starts at level 0.
 - The first generalization causes a move up to level 1.
 - The second generalization causes a move up to level 2.
 - The desired result is obtained at level 2.

Conclusions

- We have defined a **hierarchy of transformers** in which the transformer at each level of the hierarchy makes use of the transformers at lower levels.
- At the bottom of the hierarchy is the level 0 transformer, which corresponds to **positive supercompilation**, and is capable of achieving only **linear** improvements in efficiency.
- Higher levels in the hierarchy are capable of achieving **superlinear** improvements in efficiency; the first published definition of distillation (PEPM 2007) is at level 1 in this hierarchy.
- We have shown how the more recently published definition of distillation (PEPM 2012) can be simulated by **moving up** through the levels of the transformation hierarchy until no further improvements can be made.

Related Work

- Some **semi-automatic** techniques which also work on a number of levels and are capable of obtaining superlinear speedups are as follows:
 - Walk grammars (Turchin)
 - Second-order replacement (Kott)
 - Higher-level supercompilation (Klyuchnikov)
- However:
 - usually require **eureka steps**
 - often need to make use of specific **laws**
- Distillation is a **fully automatic** technique capable of obtaining these superlinear speedups.